

703.593.9779 sarahjbelen@gmail.com www.sarahjbelen.com

EXPERIENCE

April 2022 - FRAME MACHINE LLC

Preset Animating lobby cycles

Working in UE to upload and plug in assets

April 2022 - BIG DREAM DESIGN

June 2022 Animated for animatronics to dialogue

Responsible for acting/moving choices for characters

Dec 2021 - BLACK MAGIC TECHNOLOGIES

March 2022 Animated all characters on project

Helped design actions and performances

Assisted in Unity with animation set up and troubleshooting

Responsible for all documentation and organization of all things

animation

Feb 2020 - BIT FRY GAME STUDIOS

Oct 2021 Animated in-game action cycles and cutscenes

Helped explore and design actions and cutscenes Designed and animated marketing animations

Tested and tweaked animations in Unreel

SHIPPED TITLES: "Ultimate Rivals: The Court"

"Ultimate Rivals: The Rink"

EDUCATION

Sep 2015 - SAVANNAH COLLEGE OF ART AND DESIGN BFA

June 2019 Savannah, GA

Magna Cum Laude

Relevnt courses: Acting for Animation, 3D Quadruped, Creature

Animation, 3D Character animation 1-3

May 2021 - ANIM SQUAD

July 2021 Online course focused on character acting

PROGRAMS

Autodesk Maya, Adobe After Effects, Adobe Premier Adobe Photoshop, Unreel Engine, Unity, Adobe Illustrator Perforce

REFERENCES

Available on Request

